

UK'S OFFICIAL
SEGA
COMIC



SONIC

THE COMIC

HEDGEHOG- MANAY!

COMPLETE
NEW
STORY

LIFT-OFF
WITH
AMY!

CHAOTIX!
THE CREW CONTINUE!

KNUCKLES!
HOME SWEET HOME!

DECAP!
MONSTER MASS!

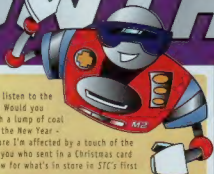
SPIKER BADNIK!
PIN-UP!

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5 JANUARY 1996

3
eP
Archives

FORTNIGHTLY

CONTROL ZONE



Hey, Boomers!

My resolution for 1996 is not to listen to the humes-who-think-they're-in-charge! Would you believe that I'm sat here armed with a lump of coal (they insist it brings good luck for the New Year - anything to keep them quiet!). Before I'm affected by a touch of the Hogmanays, I'd like to thank all of you who sent in a Christmas card (far nicer than a lump of coal!). Now for what's in store in STC's first issue of '96...

The Crew continue in the Sonic story **Return of Chaotix**. The Decap Attackers reach the end of **Monster of the Year** - but never fear - they star in a teeth-chattering story next issue. **Knuckles** goes 'out with the old and in with the new'. **The Homecoming** reaches a grand finale, but a new **Knuckles** story begins in issue 69. You'll have noticed that she's back! Yes, **Amey** stars in the winter warming **Snow Business**.

There's also a party-on-down pin-up featuring **Spiker the Badnik**. Oh, and **Sonic** and co try out a few disguises in your own art page, **The Graphic Zone**. Right, I'm off for a spot of 'first footing' with **Sonic** (if only he'd slow down!). However, before I go there's one more thing...

HAVE A MEGA NEW YEAR!

Megadroid

Time Flies!

1995 whizzed past almost as fast as **Sonic** does! Not only did it prove to be a Sega-sational year for **Knuckles**, star of the **Chaotix 32X** game, but the **Chaotix** Crew were also a hit with you Boomers.

Sonic had his work cut out in **Sonic Drift Racing** and the release of the Sega Saturn caused a few oohs and aahs (as will future news on this multi-purpose 32-bit machine). What else happened...

Sega presented STC with an award in recognition of standards of excellence in **Sonic** merchandise. Coo-ell!



If you're wondering whether **Sonic** needs a rest after such a choca-filled 1995 - no sirree! There's a brand new **Sonic** game planned for 1996 and - well, you'll just have to keep reading STC and all will be revealed!

SEGA

CHARTS
GALLUP



↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 NEW MORTAL KOMBAT 3
- 2 NEW MICRO MACHINES '96
- 3 ↓ FIFA SOCCER '95
- 4 ↓ PGA TOUR GOLF 3
- 5 ● MICKEY MANIA
- 6 ↓ BRIAN LABIA CRICKET
- 7 ↓ CANNON FODDER
- 8 ↓ THEME PARK
- 9 RE NHL '95
- 10 ↓ RUGBY WORLD CUP 1995

MEGA-CD

- 1 ● GROUND ZERO TEXAS
- 2 ● SOULSTAR
- 3 ↑ MICKEY MANIA
- 4 ↑ BRUTAL: PAWS OF FURY
- 5 ↓ TOMCAT ALLEY
- 6 ↓ FIFA INTERNATIONAL SOCCER
- 7 ↑ EARTHWORM JIM
- 8 RE PUDDY
- 9 ↓ NOVA STORM
- 10 NEW ROAD AVENGER

MASTER SYSTEM

- 1 ↑ ROBOCOP V TERMINATOR
- 2 ↓ MICKEY MOUSE 2
- 3 ● THE LION KING
- 4 RE JAMES POND 2 - ROBOCOP
- 5 ↓ DESERT STRIKE
- 6 RE ASTERIX AND THE SECRET MISSION
- 7 ↓ SONIC CHAOS
- 8 ↓ SONIC THE HEDGEHOG
- 9 ↓ STREETS OF RAGE
- 10 ↓ JUNGLE BOOK

GAME GEAR

- 1 ● STAR TREK: GENERATIONS
- 2 ● FANTASTIC ADVENTURES OF DIZZY
- 3 ↑ THE LION KING
- 4 ↓ STRIDER 2
- 5 ● DROPZONE
- 6 ↓ REN AND STIMPY
- 7 NEW C.J.'S ELEPHANT ANTICS
- 8 ↓ SONIC CHAOS
- 9 ● MICRO MACHINES 2
- 10 RE MORTAL KOMBAT 2

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● ILLUSTRATION: **Keith Hunt**
● PHOTOGRAPHY: **Richard Jackson**
● PUBLISHER: **Rob McManus**

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SONIC

The Return of Chaotix

Part 2

Scripted:
MIKE LUTHER

Art:
MICHAEL BLOOD

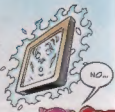
Coloring:
ELISE DE VILLE

THE CHAOTIX CREW HAVE
TURNED UP ON MOBIUS—
THEIR MISSION TO STOP
THE BROTHERHOOD OF
METALLIX.

HOWEVER, BY THE LOCK
OF THE MIRACLE
PLANET THEY MAY BE
TOO LATE.



PORKER, YOU
WERE ON THE MIRACLE
PLANET FOR A MONTH—
DIDN'T YOU KNOW
ABOUT THIS?



NO...



SO THE
METALLIX
EMPEROR WASN'T
DESTROYED AFTER
ALL, AND HE'S HAD
A MONTH* TO
CREATE NEW
METALLIXES!

* THE MIRACLE PLANET
ONLY APPEARS IN THIS
DIMENSION ONCE A
MONTH - MEGADROID.



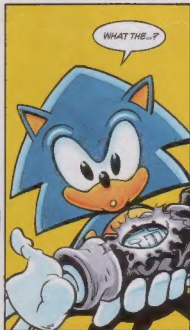
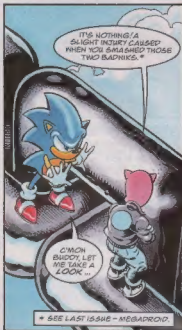
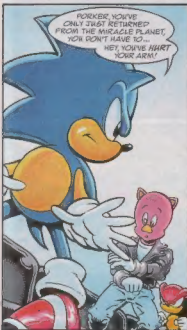
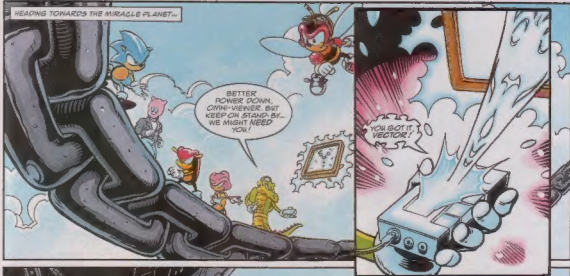
THERE'S
NO TIME TO
LOSE!



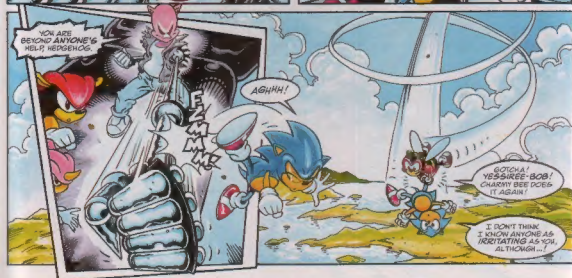
DON'T JUST
STAND THERE! LET'S
DESTROY THE BROTHERHOOD
OF METALLIX BEFORE IT'S
TOO LATE!

KEEP
YOUR SPIKES
ON, LITTLE
GUY!

HEADING TOWARDS THE MIRACLE PLANET...



* SEE LAST ISSUE - MEGADROID.



MEANWHILE...

LET'S SEE
HOW YOU MEASURE
UP AGAINST ME!

WHILE THE
METALLIX IS BUSY
WITH MIGHTY, I'LL USE
MY CHAMELEON POWER
TO SNEAK BEHIND
HIM!

YOUR STRENGTH'S
NOTHING TO ME!

BOKK!

ARGGH!

I'LL ONLY GET
ONE CHANCE...

BRACK!

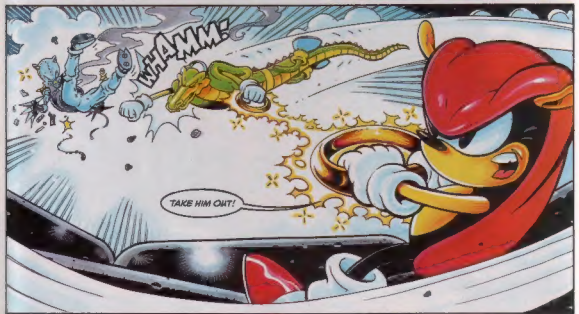
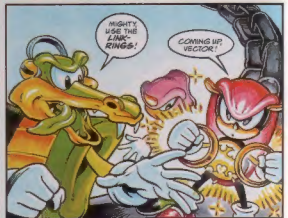
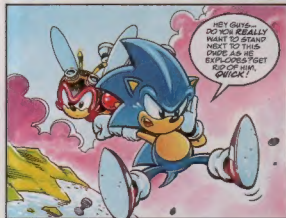
SO YOU THINK
MY HEAD IS A WEAK
SPOT?

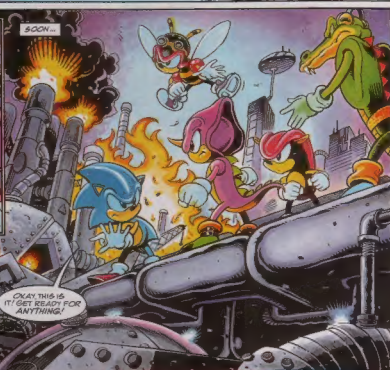
WE
METALLIX
HAVE NO
WEAK-
NESSES!

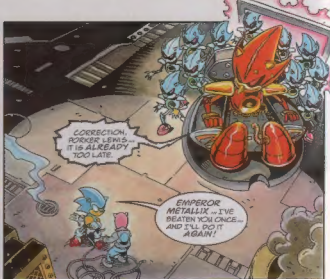
THUD!

I WILL NOT
PROLONG THIS
FARCE. IT JUST TAKES
A FEW SECONDS
TO GENERATE THIS
DEATH RAY...

AND THEN
YOU WILL ALL BE
DESTROYED!







REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 10 = TOWNVILLE

40-70 = NORMALSVILLE
70-80 = FUN CITY

80-90 = 100 YARD CITY
OVER 90 = MEGA CITY

PETE SAMPRAS TENNIS '96

Reviewed by Neil Bryant



GAME TYPE: SPORT
PLAYERS: 1-4

PUBLISHER: CODEMASTERS
PRICE: £44.99



This finely tuned version of the original *Pete Sampras Tennis* game includes lots of new touches, making it a cut above other 16-bit tennis sims.

Apart from the original play options of a Challenge Match and Tournament, *Pete Sampras Tennis '96* features a new Pro-World Tour spanning over an impressive choice of surfaces and locations. Again the J-cart facility enables up to four players to play simultaneously, or four to eight players in a tournament match. There's a squad of eight players to choose from (including the World's number one player, Sampras of course); each have individual skills, but all are able to perform the new range of moves from jump shots, super serves, running backwards for the ball and even after-play tantrums!

Codemasters have done well to capture a realistic feel to this game by using sample crowd sounds taken from live games. The graphics are top notch and



boast a whopping 5,000 frames of animation.

Gameplay has also been made easier with some special features, including a superb 'after touch' facility allowing power, direction and control each time you hit the ball. You can also change the camera angle continuously throughout the game, allowing you to play towards or away from your opponent.

The only criticism is that anyone who already has the original *Pete Sampras Tennis* may find the '96 version - although improved - too familiar. However, gamers looking to buy their first pro tennis sim should definitely plump for this.

FINAL COUNTDOWN

RAVES

Ace sound
and
graphics.



GRAPHICS 92

GRAVES

Too
familiar
for gamers
with
original
game.



SOUND 91

PLAYABILITY 94

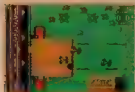
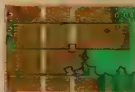
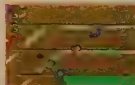
OVERALL 90

MICRO MACHINES '96

Reviewed by Neil Bryant



GAME TYPE: RACING
PLAYERS: 1-8
PUBLISHER: CODEMASTERS
PRICE: £44.99

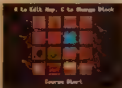
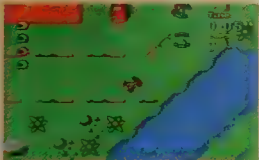


The ultimate in novelty racing games, *Micro Machines* and *Micro Machines 2* were wonderfully wacky - however, *Micro Machines '96* is truly awesome!

The new additions to this latest version range from vehicles and race tracks to tournaments and special features.

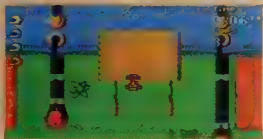
CodeMasters have maintained the high quality graphics and created some new zany settings for racing tracks, including a science lab, a camp-site and gymnasium (imagine driving your micro machine past a towering bunsen burner!).

Racing vehicles are taken into the 21st Century with the likes of solar-powered cars and jets. There's also four new one-player modes,



seven new multi-player tournaments, new characters and a shared controller mode on the J-Card for four, six and eight players. If that doesn't satisfy your appetite, there's a Construction Kit feature enabling you to create your own track, customise your vehicle and even choose which weather

See over





effects and theme music are in keeping with the previous games, try as I might, I couldn't find anything to nit pick about.

Micro Machines '96 is in a class of its own and is undoubtedly the best value for money game around.

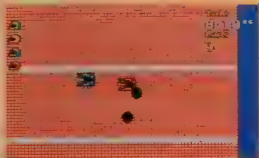


Continued

conditions to race in.

New gamers to Micro Machines may initially find the controls tricky to handle, but with practice you'll soon be racing along with the best of them.

Even though



THINGS ARE GETTING OUT OF
HAND AT THE MONSTER OF
THE YEAR CEREMONY

YOU'RE NOT FIT
TO BE IN THE
MAN-MADE MONSTER
CATEGORY!

Decap ATTACK

MONSTER OF
THE YEAR

Script & Art
NIGEL KITCHING
Lettering
TOM FRAYNE

SAME
OLD THING
EVERY YEAR

MONSTER
OF THE
YEAR

FOR BADNESS SAKE, JUST HURRY
UP AND THUMP HIM!

WHY HURRY? WHAT HARM CAN CHIMP
CAUSE WITH HIS ARMS PINNED

BOP!

I'M GLAD
YOU ASKED



MONSTERS
LIKE YOU GIVE
US MONSTERS
A BAD NAME!

LOOK
CREATURES
CRATED BY
GRAVE ROBBING
MAD SCIENTISTS
ARE SUPPOSED
TO HAVE A BAD
NAME!



HAMMM
WHAT HAVE WE
HERE?

HEY
DON'T TOUCH
THAT!



STOP IT!
STOP IT YOU
MEAN THING!



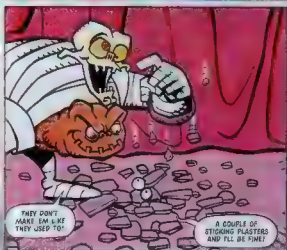
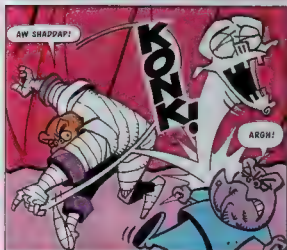
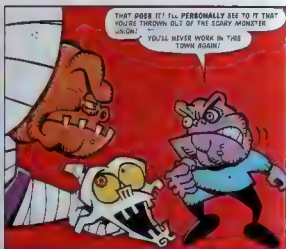
OH NO ! DON'T WANT
TO NOT LIVE WITHOUT
A BODY!

TAKE IT
FROM ME IT'S
HELL!



HEH, LOOK DER FIRST
LAW ON MONSTER
BUILDING IS LEARN HOW
TO SEW PROPERLY!

WISH THEY'D GET ON WITH
THE JUDGING. ONCE CHUCK'S
DISQUALIFIED WE CAN GET
OUT OF HERE!



THE FINALISTS AWAIT THE
RESULT OF OVERALL WINNER OF
MONSTER OF THE NEW YEAR

I'M PLENTY SICK OF
YOU THROWING ME AT
PEOPLE CHUCK

OH YEAH?

MONSTER
OF THE
YEAR

LISTEN, BONE HEAD
I ONLY KEEP YOU
AROUND OUT OF
PITY!

I IF THAT'S HOW
YOU FEEL, PERHAPS
WE SHOULD PART
SM FF

SCITS
ME

SSGHH
THEY'RE
ANNOUNCING
THE WINNER

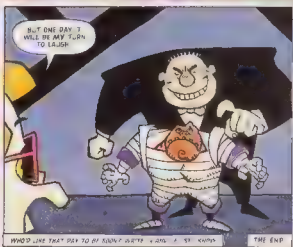
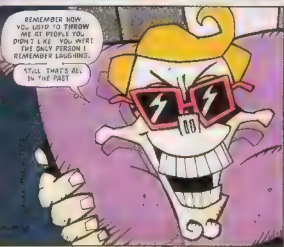
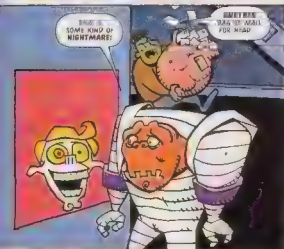
AND THE WINNER OF THE PRESTIGIOUS
GOLDEN FANG AWARD IS HEAD
CREATED BY FRANK N STEIN

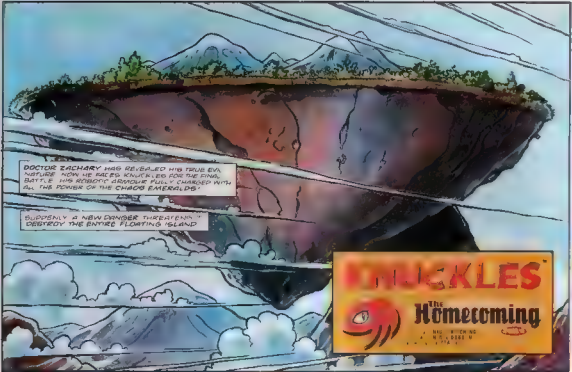
VE VOM!

NOW CAN
WE GO?

THOSE OF YOU WHO HAVE THEM,
PUT YOUR HANDS TOGETHER!

THANK YOU
THANK YOU
SO MUCH!





DOCTOR ZACHARY HAS REVEALED HIS TRUE EVIL NATURE. NOW HE RALED KNUCKLES FOR THE FINAL BATTLE. HIS ROBOTIC GARGOYLE FULLY CHARGED WITH ALL THE POWER OF THE CHAOS EMERALDS!

SUDDENLY A NEW DANGER THREATENS TO DESTROY THE ENTIRE FLOATING ISLAND.

KNUCKLES


The Homecoming

A BIG BATTLE
A NEW REVEAL



WE'RE ON A COLLISION COURSE WITH THE MOUNTAIN! NOW THE MASTER EMERALDS DESTROYED THE FLOATING ISLAND CAN'T REMAIN IN THE SKY!

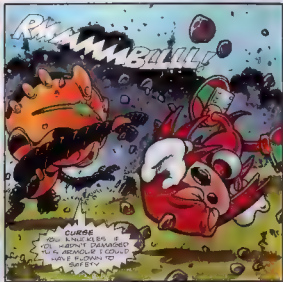
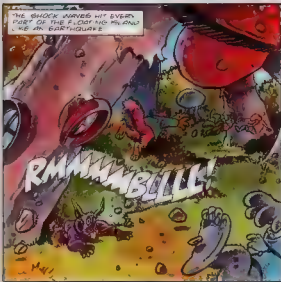
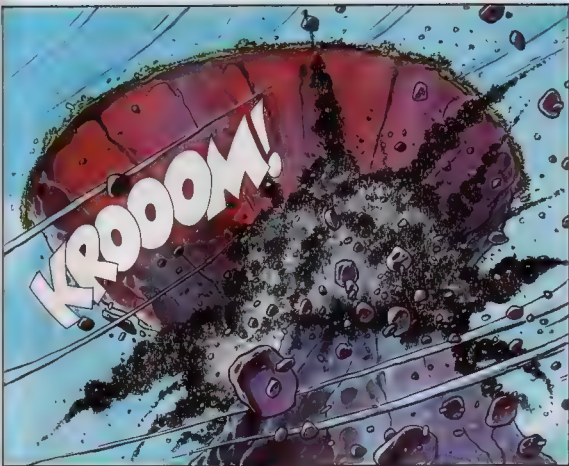
THERE'S NOTHING I CAN DO!



EVERYWHERE ON THE FLOATING ISLAND, THE EMERALD HILL ROCK LENT NEW TO INDEX IN THEIR NEW DANCE, NOW BEING FULLY UNWINDING OF THE DISASTER TO COME.



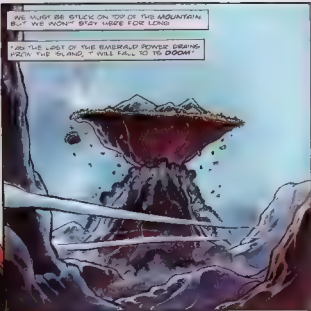
THIS IS IT. BRACE YOURSELVES FOR IMPACT!





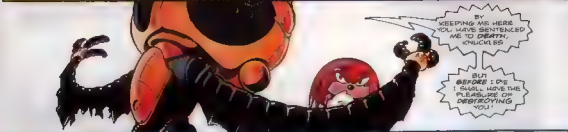
WHY MUST I BE STOPPED?

THE LIGHTING BOMB WAS STOPPED DEAD!



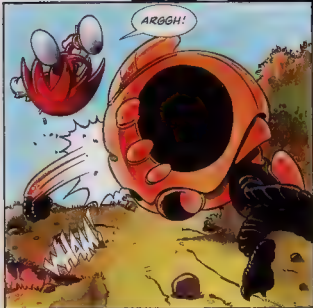
WE MUST BE STUCK ON TOP OF THE MOUNTAIN, BUT WE WON'T STAY HERE FOR LONG.

"AS THE LAST OF THE EMERALD POWER DRAINS FROM THE ISLAND, IT WILL FALL TO ITS DOOM!"



BY KEEPING ME HERE, YOU HAVE SENTENCED ME TO DEATH, KNUCKLES.

BUT BEFORE I DIE, I SHALL HAVE THE PLEASURE OF DESTROYING YOU!



ARGGH!



ZACHARY, YOU ARE REALLY STARTING TO GET ON MY NERVES, YOU KNOW THAT?



IT'S THE LAYER
HIDE-A-WAY
WORLD CHAMBER

IT'S TRYING
DOESN'T WORK
THE ALL OVER!

IT'S
WORKING! THE
ROBOT'S HEAD IS
ACTING THE SAME
WAY AS THE MASTER
EMERALD. I CAN FEEL
THE FLOATING
ISLAND STARTING
TO MOVE!

WE'RE
LIFTING CLEAR
OF THE MOUNTAIN!
THE FLOATING
ISLAND IS
SAVED!

WHOW!
THAT WAS WAY TOO
EASY AND I BLAME
MYSELF

I WAS SO
EXCITED AT MEETING
ONE OF MY OWN RACE
THAT I NEVER SUSPECTED
ZACHARY MIGHT
BE EVIL!

ONE DAY
MY PEOPLE WILL
RETURN AND I'LL BE
HERE WAITING FOR
THEM!

BUT NEXT
TIME I'M GOING
TO BE ASKING
A FEW MORE
QUESTIONS!

The
End

NEXT ISSUE: A BRAND NEW KNUCKLES ADVENTURE

JOBSWORTH

GRAPHIC ZONE

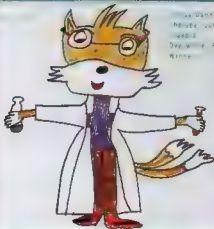
SHOW US HOW YOU CAN AD WITH IMAGINATION AND A SKILL OF PAPER.
 SUBMIT ONE OF YOUR ORIGINAL JOBBOTS OR CARTOON TO US BY JANUARY 15, 1997.



Tan Wood,
 Age 8, Scotland
 MD owner
 Crayola Overwriter
 Pack Winner



Boomer Brookes
 Workshop, Notts
 Crayola Overwriter
 Pack Winner



Jack Dunn
 House, London
 Age 10
 Crayola Overwriter
 Pack Winner



Jack Dunn
 House, London
 Age 10
 Crayola Overwriter
 Pack Winner



Stephen Pembroke
Southham, Kent
4B pencil
Crayola Overwrite
Pack Winner



Simon
Lloyd
Ove, Winton
Pack
Winner



My PUMING
Christopher Reynolds
Kingswinford, W Midlands
Crayola Overwrite
Pack Winner



Jennifer Gittins
Warrington, Cheshire
Crayola Overwrite
Pack Winner

To help get your artwork selected to feature in our magazine, please send your drawing to the address below.

Draw in pencil or felt tip pen on plain white paper (avoid lined paper and pencil or crayon drawings that don't show up as well when printed).

Be original! Don't forget to sign your name!

Remember - come on with your own ideas!

Include your name and address, preferably written in capital letters on the back of the page.

Send artwork to:
Crayola UK, Suite 100, 100,
10-32 Thompson Place, London, W10 2LW

EACH ARTIST WHO GETS THEIR HANDYWORK PRINTED IN STC WILL RECEIVE A PACK OF 100 CRAYOLA OVERWRITE PENS.



COMPLETE
STORY

AMY

SNOW BUSINESS

WRITTEN BY
DAVE FLOST
ILLUSTRATED BY
JULIA FLOST
EDITED BY
JULIA FLOST

IT'S NEARLY NEW YEAR AND EVEN FREEDOM FIGHTERS HAVE TO TAKE A BREAK. KNUCKLES HAS ALLOWED SONIC, RAY AND JOHNNY TO SPEND A DAY IN THE ICE CAP ZONE ON HIS FLOATING ISLAND.

GOTCHA JOHNNY

YERKA!

HAH HA
WAY TOO COOL
TO BE HIT BY A SLOPPY
SNOWBALL!

NOW
ABOUT A QUICK
SMOOGH UNDER THE
MISTLETOE
THEN?

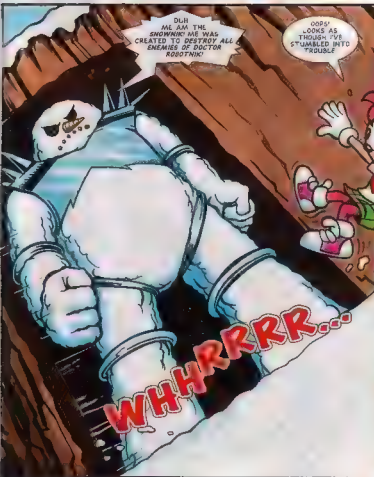
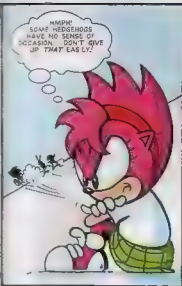
GET REAL,
AMY. YOU'VE TRIED
TO CATCH ME UNDER
THAT SINCE THE HOLIDAYS
BEGAN! CHRISTMAS IS
OVER. TRY AGAIN
NEXT YEAR.

C'MON
GUYS RACE
YOU TO THE
EDGE OF THE
ZONE.

NO
CONTEST
HEDGEHOGS YOU'RE
ON MY TURF,
REMEMBER?

HEY!
WAIT -
TIMES!

FWOOOSH!



THIS
SHOWNIK MUST
HAVE BEEN LEFT BEHIND
WHEN ROBOTNIK
WAS HERE. T'S PRETTY
SLOW, SO I SHOULD
BE SAFE

OR
MAYBE NOT.
THIS GUY FRES ICE
BLASTS!

FZZSHHH!

LET ME
GET MY CROSSBOW
AND I'LL SHOW YOU
WHAT I CAN
DO!

UH-OH!
GUESS YOU'RE
NOT INTERESTED IN
A FAIR FIGHT,
ARE YOU?

FZZZSHHHH!

NO 'T ME
TO WAIT FOR MY
CROSSBOW TO THAW OUT!
GOTTA FIND ANOTHER WAY
TO BEAT THIS WALKING
REFRIGERATOR!

GOT TO BE
CAREFUL HERE!
ONE SLIP AND I'M
FINISHED!



HEY!
MAYBE THAT'S
IT!

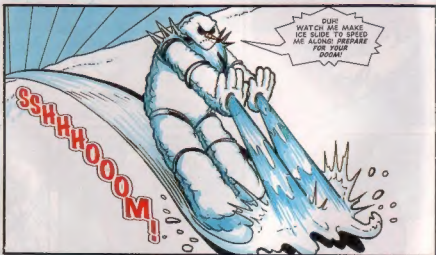


HEY
SLOW-NIK!
YOU CAN'T CATCH
ME FOR A BUMBLE
BEE!



GURRR!

DUH!
WATCH ME MAKE
ICE SLIDE TO SPEED
ME ALONG! PREPARE
FOR YOUR
DOOM!



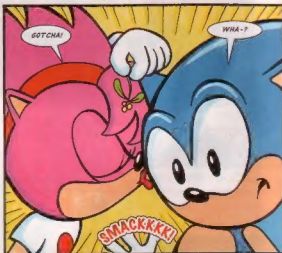
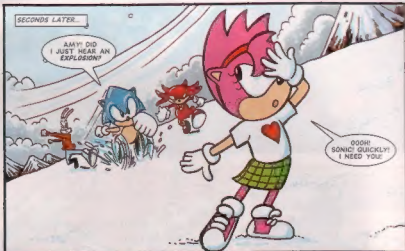
SSHOOOM!

HAH!
YOU SPEAK
TOO SOON,
DULLBOY!



AAAGHH!
ME TRICKED!

SSHOOOMM!





SPEED LINES
EITHER POST YOUR MAIL TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.

... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

The party season
gets to Tails!



Name not given. Arundel West, Sussex.
Sonic Stationery Winner.



Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal)
address if you want to win a prize!

RUBBER LOVE!

Dear STC,

I loved the Sonic rubber
which came free with issue 63. I
saved it for a big test last November
and couldn't have managed without
it.

Anthony Smyth, Co. Armagh,
N. Ireland.
Sonic Stationery Winner.



Glad it came in handy,
Anthony.

MEGA MAD!

Dear STC,

Your comic keeps coming
out late so I am going to burn each
one of my issues to get rid of the
evil! Don't give me one of your
stupid comments, 'Megawimp' and
don't even consider giving me a
prize as I am too mad!
Chris Yates, Darwen, Nr Blackburn.
MD & GG owner.
Sonic Stationery Winner.



I think I agree with that
last comment, Chris!

Dokey Dokey Sonic!



Mina Robb, Cumbernauld, Scotland.
MD owner.
Sonic Stationery Winner.

UP THE WALL!

Dear Megadroid,

I share a bedroom with my
little brother, which can drive us
bonkers sometimes. This is mainly
because we fight over which side of
our room the posters should go on! I
think I've been fair to suggest that
my side of the room be filled first -
then we can start on his side. What
do you think?
Caroline Latham (& room 'mate'),
Blackpool. MD Owner.
Sonic Stationery Winners.



I think bunk beds could
be the answer!

Everything printed in *Speedlines* wins a
Highgrove Sonic Stationery set. Boomers
will find the equipment extremely useful
in helping to organise those important
events in life.



Prizes to be despatched within approximately 28
days of publication. If you haven't received your
prize after that time, please ask for Helen Waller
on 01753 344 6400.



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products
available from
most retail
stations.

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DATA STRIP

**I'VE BEEN READING
STC SINCE ...**

ISSUE

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN STC.

**THIS ISSUE'S
MEGA HITS!**

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 68



Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.